

ABSTRACT

This research aims to develop personal, social and educational recreational implementing strategies in the teaching-learning process in children of the first years of basic education in educational institutions: "DaríoEgasGrijalva," Abdon Calderon"" and"ManuelBastidasJ"of the city of San Gabriel, Carchi province, by entertaining proposals are presented in an educational guide for teachers, which seeks to improve the capabilities presented in the students. The game is the main occupation of the child as well as a very important role because through it can be stimulated and get more development in different areas such as psychomotor, cognitive and affective-social. Besides the game in children is for educational purposes and also helps in enhancing your creative abilities, the acquisition of basic skills: reading, writing and calculation, which is considered an effective means for understanding reality. The theoretical framework which presents the philosophical, historical and technical under which their knowledge is necessary. After explaining the theoretical position indicated the methodology used to research issues and methods, application and interpretation of data surveys of students and Parents Teachers also announces findings and recommendations to improve the educational work also A guideline is consistent with leisure activities for personal development, social and education of the child and therefore is considered essential to realize our proposal to encourage the teachers in the knowledge of playful learning systems to improve the quality of education .